## Level Surfaces and Quadric Surfaces

A level surface is a surface, S, given as:

$$S = \{(x, y, z) \in \mathbb{R}^3 | f(x, y, z) = 0\}$$

For example, the sphere of radius, R, centered at  $x_0, y_0, z_0$  given by:  $(x-x_0)^2+(y-y_0)^2+(z-z_0)^2=R^2$  is a level surface since this is equivalent to:

$$f(x, y, z) = (x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2 - R^2 = 0.$$

Theorem: Let S be a subset of  $\mathbb{R}^3$  such that for each  $p \in S$ , there is an open set W of  $\mathbb{R}^3$  containing p and a smooth map

 $f: W \to \mathbb{R}$  such that:

- i)  $S \cap W = \{(x, y, z) \in W | f(x, y, z) = 0\}$
- ii) The gradient  $\nabla f = (f_x, f_y, f_z)$  of f is not (0,0,0) at p

then, S is a smooth surface.

We will omit the proof here, but mention that it is a consequence of the inverse function theorem.

Ex. If S is the sphere of radius R centered at (0,0,0), then we can take  $W=\mathbb{R}^3$  and use:

$$f(x, y, z) = x^2 + y^2 + z^2 - R^2.$$

Then,  $\nabla f = (2x, 2y, 2z) \neq (0,0,0)$  for any point of S (since (0,0,0) is not a point of S). Hence, S is a smooth surface.

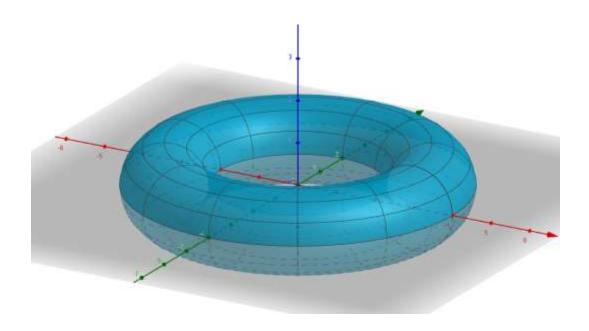
Ex. Let S be the circular cone  $y^2=x^2+z^2$ . Again, we can take  $W=\mathbb{R}^3$  and let:

$$f(x, y, z) = x^2 + z^2 - y^2$$
.

 $\nabla f=(2x,-2y,2z)$  but  $\nabla f(0,0,0)=(0,0,0)$ , and (0,0,0) is a point of S. However, if we remove (0,0,0) from S, then it is a smooth surface.

Not every surface can be represented by a single equation in x, y, and z. For example, the following is a parametrization of a torus:

$$\overrightarrow{\Phi}(u,v) = \big( (3+\cos v)\cos u \,, (3+\cos v)\sin u \,, \sin v \big);$$
 where:  $(u,v) \in [0,2\pi] \times [0,2\pi].$ 



The upper half of the torus  $(z \ge 0)$  can be represented by:

$$x^2 + y^2 = \left(3 + \sqrt{1 - z^2}\right)^2 \text{ since}$$
 
$$x^2 + y^2 = (3 + \cos v)^2 = \left(3 + \sqrt{1 - z^2}\right)^2; \quad z \ge 0$$
 because  $\cos v = \pm \sqrt{1 - \sin^2 v}$ .

While the bottom half  $(z \le 0)$  can be represented by:

$$x^2 + y^2 = \left(3 - \sqrt{1 - z^2}\right)^2.$$

## **Quadric Surfaces**

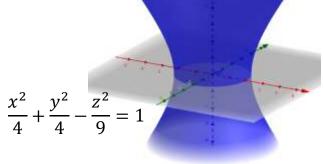
Quadric surfaces are generalizations of conic sections (circle, ellipse, hyperbola, and parabola) from  $\mathbb{R}^2$  to  $\mathbb{R}^3$ . Thus, a quadric surface is the set of points that satisfies:

$$a_1x^2 + a_2y^2 + a_3z^2 + 2a_4xy + 2a_5yz + 2a_6xz + a_7x + a_8y + a_9z + a_{10} = 0.$$

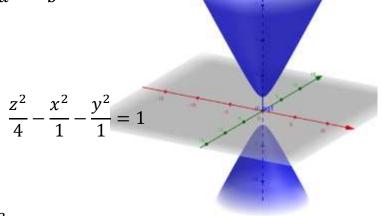
Not all quadric surfaces are surfaces. For example, the set of points that satisfy  $x^2 + y^2 + z^2 = 0$  is just the point (0,0,0). However, the quadric surfaces (other than planes) that actually are surfaces are the following:

i) Ellipsoid: 
$$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$$
$$\frac{x^2}{16} + \frac{y^2}{4} + \frac{z^4}{4} = 1$$

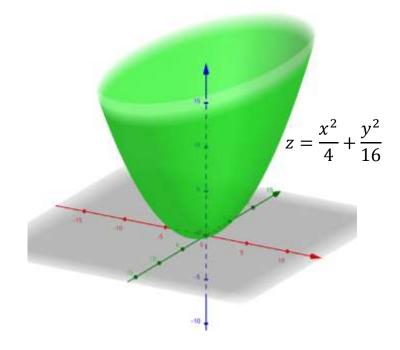
ii) Hyperboloid of one sheet: 
$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$$



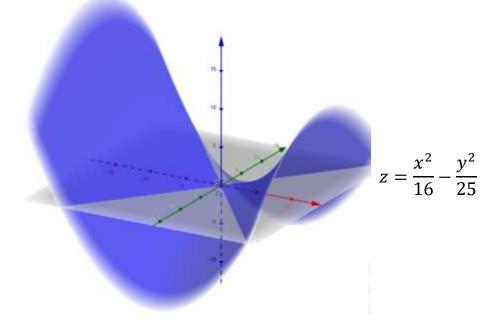
iii) Hyperboloid of two sheets: 
$$\frac{z^2}{c^2} - \frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$



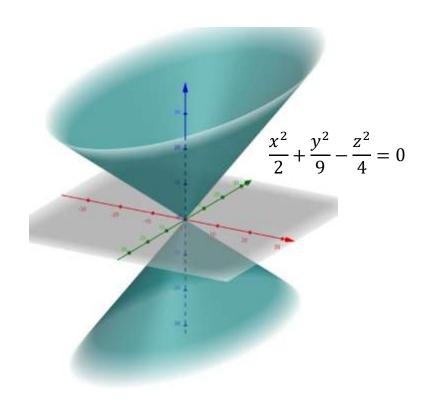
iv) Elliptic paraboloid: 
$$z = \frac{x^2}{a^2} + \frac{y^2}{b^2}$$



v) Hyperbolic paraboloid: 
$$z = \frac{x^2}{a^2} - \frac{y^2}{b^2}$$
 (saddle)



vi) Quadric Cone: 
$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 0$$
 (with (0,0,0) removed)



Elliptic cylinder: 
$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$

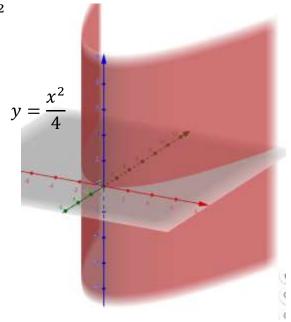
$$\frac{x^2}{4} + \frac{y^2}{16} = 1$$

Hyperbolic cylinder:  $\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$ 

$$\frac{x^2}{2} - \frac{y^2}{4} = 1$$



 $y = \frac{x^2}{a^2}$ Parabolic cylinder:



All of these sets can be shown to be surfaces by transforming the equations into f(x,y,z)=0 and showing  $\nabla f\neq (0,0,0)$  for any points in the set. For example, for the two sheeted hyperboloid  $\frac{z^2}{r^2}-\frac{x^2}{v^2}-\frac{y^2}{a^2}=1$ , let:

$$f(x,y,z) = \frac{z^2}{r^2} - \frac{x^2}{p^2} - \frac{y^2}{q^2} - 1.$$

Here we can take W in our earlier theorem to be  $\mathbb{R}^3$ .

$$\nabla f = \left(\frac{-2x}{p^2}, \frac{-2y}{q^2}, \frac{2z}{r^2}\right) = (0,0,0) \text{ only when } x = 0, y = 0, \text{ and } z = 0,$$
 which is not a point on  $\frac{z^2}{r^2} - \frac{x^2}{p^2} - \frac{y^2}{q^2} = 1$ . Thus, this is a smooth surface.

Ex. Identify the following quadric surface and find a parametrization for it:

$$x^2 + 2y^2 + 6x - 4y - 3z = 1.$$

Complete the square:

$$(x^{2} + 6x + \underline{\hspace{1cm}}) + 2(y^{2} - 2y + \underline{\hspace{1cm}}) = 3z + 1$$

$$(x^{2} + 6x + 9) + 2(y^{2} - 2y + 1) = 3z + 1 + 9 + 2$$

$$(x + 3)^{2} + 2(y - 1)^{2} = 3z + 12$$

$$(x + 3)^{2} + 2(y - 1)^{2} = 3(z + 4).$$

If we let 
$$x' = x + 3$$
,  $y' = y - 1$ ,  $z' = z + 4$ , we get: 
$$(x')^2 + 2(y')^2 = 3z'$$
 or 
$$(x')^2 - (y')^2$$

$$\frac{(x')^2}{3} + \frac{(y')^2}{\frac{3}{2}} = z'.$$

This is an elliptic paraboloid.

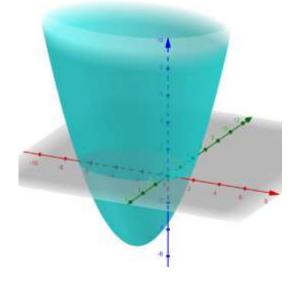
Since this is in the form z' = f(x', y'), we can parametrize this by:

$$x + 3 = x' = u$$

$$y - 1 = y' = v$$

$$z + 4 = z' = \frac{u^2}{3} + \frac{2v^2}{3} \quad \text{or}$$

$$\vec{\Phi}(u, v) = \left(u - 3, \ v + 1, \ \frac{u^2}{3} + \frac{2v^2}{3} - 4\right); \quad u, v \in \mathbb{R}.$$



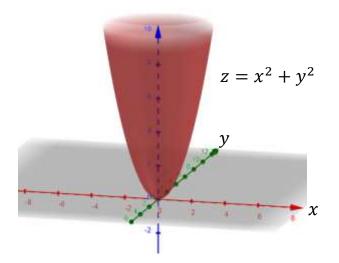
Ex. Identify each of the following quadric surfaces

i) 
$$\vec{\Phi}(u, v) = (u - v, u + v, 2u^2 + 2v^2)$$

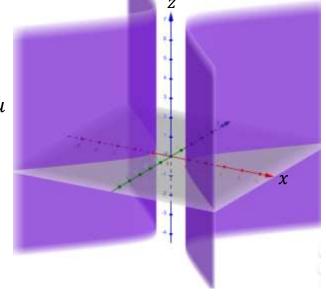
ii) 
$$\vec{\Phi}(u, v) = (\cosh u, \sinh u, v)$$

iii) 
$$\vec{\Phi}(u, v) = ((\sinh(u) \sinh(v), (\sinh(u)) \cosh(v), \sinh(v))$$

i) 
$$x = u - v \Rightarrow x + y = 2u \Rightarrow u = \frac{x + y}{2}$$
  
 $y = u + v \Rightarrow x - y = -2v \Rightarrow v = \frac{y - x}{2}$   
 $z = 2u^2 + 2v^2$   
 $z = 2\left(\frac{x + y}{2}\right)^2 + 2\left(\frac{y - x}{2}\right)^2 = x^2 + y^2 \Rightarrow \text{elliptic paraboloid.}$ 



ii) 
$$x = \cosh u$$
  
 $y = \sinh u$   
 $z = v$   
 $\Rightarrow x^2 - y^2 = \cosh^2 u - \sinh^2 u$   
 $= 1$   
 $x^2 - y^2 = 1$ ,  $z$  can take any value  
 $\Rightarrow$  hyperbolic cylinder.



iii) 
$$x = (\sinh u) \sinh v$$
  
 $y = (\sinh u) \cosh v$   
 $z = \sinh u$ 

$$y^{2} - x^{2} = (\sinh^{2} u) \cosh^{2} v - (\sinh^{2} u) \sinh^{2} v$$

$$= (\sinh^{2} u) [\cosh^{2} u - \sinh^{2} v]$$

$$= \sinh^{2} u$$

$$= z^{2}$$

$$y^{2} - x^{2} = z^{2} \text{ or } y^{2} = x^{2} + z^{2} \Rightarrow \text{cone.}$$

